

**UPDATED
08/28/19**

**2019 INDIAN SUMMER SOFTBALL LEAGUE
 TUESDAY MEN'S DIVISION**



1. STIR STIX
2. GENE'S PUB
3. JUST AVERAGE
4. ABSOLUTE PLUMBING

5. THE FREE AGENTS
6. STICKS & STONES
7. TEAM WOOD
8. A-TOWN & DOWN

First team listed is the home team and provides game balls.

➔ Please verify if your team is scheduled for a doubleheader.

League Champion **SHIRTS** will be awarded to the top **TWO** teams in the final standings!

August 6th

6:15 PM Walberg 1 1 v 3
 6:15 PM Poppe 2 4 v 2
 6:15 PM Memorial 3 5 v 8
 7:30 PM Walberg 1 3 v 2
 7:30 PM Poppe 2 4 v 1
 7:30 PM Memorial 3 7 v 8
 Bye – 6

August 27th

6:15 PM Poppe 2 1 v 6
 6:15 PM Memorial 3 7 v 5
 6:15 PM Custer 4 8 v 4
 7:30 PM Poppe 2 2 v 3
 7:30 PM Memorial 3 5 v 1
 7:30 PM Custer 4 8 v 6

September 17th

6:15 PM Poppe 2 6 v 3
 6:15 PM Memorial 3 1 v 2
 7:30 PM Poppe 2 6 v 5
 7:30 PM Memorial 3 7 v 4
 Bye – 8

August 13th

6:15 PM Walberg 1 5 v 2
 6:15 PM Poppe 2 7 v 1
 6:15 PM Memorial 3 4 v 3
 7:30 PM Walberg 1 8 v 2
 7:30 PM Poppe 2 4 v 7
 7:30 PM Memorial 3 3 v 5
 Bye – 6

September 3rd

6:15 PM Poppe 2 2 v 4
 6:15 PM Memorial 3 3 v 1
 6:15 PM Custer 4 7 v 6
 7:30 PM Poppe 2 8 v 5
 7:30 PM Memorial 3 3 v 7
 7:30 PM Custer 4 6 v 4

September 24th

6:15 PM Custer 4 8 v 4
 7:30 PM Custer 4 8 v 6

**GAMES RE-
 SCHEDULED
 FROM 8/27**

August 20th

6:15 PM Walberg 1 8 v 7
 6:15 PM Poppe 2 5 v 6
 6:15 PM Memorial 3 2 v 1
 7:30 PM Walberg 1 3 v 8
 7:30 PM Poppe 2 6 v 7
 7:30 PM Memorial 3 4 v 5

September 10th

6:15 PM Poppe 2 6 v 8
 6:15 PM Memorial 3 2 v 7
 6:15 PM Custer 4 1 v 4
 7:30 PM Poppe 2 5 v 3
 7:30 PM Memorial 3 2 v 6
 7:30 PM Custer 4 1 v 8

RAIN OUT GAMES may be scheduled on an alternate night or a Sunday afternoon as needed.

Please remember to lock your vehicle and not to leave any valuable items sitting in the open.

PLEASE REMEMBER TO PICK UP YOUR GARBAGE FROM THE TEAM BENCH AREA AFTER YOUR GAME! THANK YOU.

Check out softball schedules, standings and other Skagit County Parks & Recreation activities at www.skagitcounty.net/parks.

Rules on Back